

LET'S GO SPORTS

TINY HOOPERS BASKETBALL

2027 Developmental League Rules | Ages 3–4 and 5–6

RULE	AGES 3–4	AGES 5–6
Players	4 vs. 4	5 vs. 5
Game length	4 × 8-minute quarters	4 × 8-minute quarters
Rim height	5 ft 5 in	6 ft
Ball	Size 5	Size 5
Clock	Running	Running
Timeouts	1 per half, per team	1 per half, per team
Free throws	Shooting fouls only	Shooting fouls only

Basketball gameplay

- Running clock for all four quarters. Clock stops for timeouts in any quarter and for fouls only during the final 10 seconds of the fourth quarter.
- Free throws are awarded for shooting fouls only in both divisions. Individual personal fouls are not tracked; there are no foul-outs.
- Man-to-man defense only; no full-court pressing or trapping.
- Officials explain traveling, double dribbling, and other beginner mistakes with age-appropriate instruction.

Participation and game day

- All players receive equal playing time. Coaches plan substitutions fairly, accounting for attendance, injuries, and children who need a break.
- Players arrive at least 10 minutes before their scheduled pregame practice. Every player is introduced before each game.
- Each team receives one timeout per half. Games may end in a tie: no overtime.
- No official standings, playoffs, or championship rankings.

Safety, conduct, and cancellations

- No dangerous contact, bullying, or disrespect toward players, coaches, referees, or spectators. Coaches or officials may stop play for safety.
- Parents and spectators stay in designated areas, supervise their children, and encourage all players.
- If a game is canceled, Let's Go Sports will attempt to reschedule, subject to facility and schedule availability; makeup games are not guaranteed.
- Parents provide emergency contact information and follow league and facility safety policies.

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